B.C.A. DEGREE EXAMINATION, APRIL 2019 II Year III Semester Object Oriented Programming With C++

Time : 3 Hours

Max.marks:75

Section A $(10 \times 2 = 20)$ Marks

Answer any **TEN** questions

- 1. What is software evolution?
- 2. List a few areas of application of OOP Technology.
- 3. Define Token.
- 4. What is an expression?
- 5. Define class.
- 6. What is type conversion?
- 7. Define inheritance.
- 8. What is polymorphism?
- 9. Define file.
- 10. What is error handling?
- 11. Define constructor.
- 12. What is a file pointer?

Section B $(5 \times 5 = 25)$ Marks

Answer any **FIVE** questions

- 13. Explain the benefits of OOP.
- 14. Discuss about operators in C++.
- 15. Describe the function overloading with an example.
- 16. Explain about Formatted console I/O operations.
- 17. Write short notes on File operations.
- 18. What are inline functions? Explain with example.
- 19. Describe the virtual function with examples.

Section C $(3 \times 10 = 30)$ Marks

Answer any **THREE** questions

- 20. Explain the basic concepts of object oriented programming.
- 21. Describe control structures in detail.
- 22. Explain the types of constructors with examples.
- 23. Write a C++ program to demonstrate multilevel inheritance.
- 24. Write a C++ program to illustrate command-line arguments.

B.C.A. DEGREE EXAMINATION, APRIL 2019 II Year III Semester Object Oriented Programming With C++

Time : 3 Hours

Max.marks:75

Section A $(10 \times 2 = 20)$ Marks

Answer any **TEN** questions

- 1. What is software evolution?
- 2. List a few areas of application of OOP Technology.
- 3. Define Token.
- 4. What is an expression?
- 5. Define class.
- 6. What is type conversion?
- 7. Define inheritance.
- 8. What is polymorphism?
- 9. Define file.
- 10. What is error handling?
- 11. Define constructor.
- 12. What is a file pointer?

Section B $(5 \times 5 = 25)$ Marks

Answer any **FIVE** questions

- 13. Explain the benefits of OOP.
- 14. Discuss about operators in C++.
- 15. Describe the function overloading with an example.
- 16. Explain about Formatted console I/O operations.
- 17. Write short notes on File operations.
- 18. What are inline functions? Explain with example.
- 19. Describe the virtual function with examples.

Section C $(3 \times 10 = 30)$ Marks

Answer any **THREE** questions

- 20. Explain the basic concepts of object oriented programming.
- 21. Describe control structures in detail.
- 22. Explain the types of constructors with examples.
- 23. Write a C++ program to demonstrate multilevel inheritance.
- 24. Write a C++ program to illustrate command-line arguments.