UCA/CE/6A02

B.C.A. DEGREE EXAMINATION, APRIL 2019 III Year VI Semester Software Engineering and Testing

Time : 3 Hours

Max.marks:75

Section A $(10 \times 2 = 20)$ Marks

Answer any **TEN** questions

- 1. Define Software Engineering.
- 2. What is Process?
- 3. What are the process models?
- 4. What is system engineering?
- 5. What is system modeling?
- 6. What is CMMI?
- 7. What are the software requirements?
- 8. What is negotiating requirements?
- 9. Define a software testing.
- 10. Define a principles of testing.
- 11. What is testing and its importance?
- 12. How do you perform integration testing?

Section B $(5 \times 5 = 25)$ Marks

Answer any **FIVE** questions

- 13. Describe a Layered technology in software engineering.
- 14. Explain the Waterfall model in software engineering.
- 15. Describe a system engineering hierarchy.
- 16. Write about Cyclomatic complexity.
- 17. Describe in detail of eliciting requirements.
- 18. Explain the White box testing.
- 19. Write notes on Integration testing.

Section C $(3 \times 10 = 30)$ Marks

Answer any **THREE** questions

- 20. Write a generic view of process in software engineering?
- 21. Explain the process model in software engineering.
- 22. Write a connection between to design and construction in requirement engineering.
- 23. Briefly explain the black box testing.
- 24. Describe the concept of system and acceptance testing.

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