# B.C.A DEGREE EXAMINATION, NOVEMBER 2019 II Year III Semester Object Oriented Programming with C++

#### Time : 3 Hours

Max.marks:75

Section A  $(10 \times 2 = 20)$  Marks

Answer any **TEN** questions

- 1. List the applications of OOP.
- 2. Define polymorphism.
- 3. What do you know about Manipulators
- 4. Define Inline Function.
- 5. Name two operators that cannot be overloaded in C++.
- 6. What is a Copy Constructor?
- 7. What do you know about Virtual Function?
- 8. What is a stream? Give its types.
- 9. What is the use of file buf?
- 10. Define a "File". State its types.
- 11. Define Objects.
- 12. Define function prototype.

**Section B**  $(5 \times 5 = 25)$  Marks

#### Answer any **FIVE** questions

- 13. Discuss the advantages of OOP.
- 14. How to pass an object to a function.
- 15. Describe about the "over loading operators" with example.
- 16. Define inheritance. List the merits of inheritance.
- 17. Write a note on Error handling in File operations.
- 18. Write a program to calculate simple and compound interest using classes.
- 19. Write a note on "Call by Reference".

# Section C $(3 \times 10 = 30)$ Marks

### Answer any **THREE** questions

- 20. Explain Basic concepts of OOP's.
- 21. Explain control structures with example.
- 22. Explain types of Constructor.
- 23. Explain the types of Inheritance with suitable examples.
- 24. Define file. Explain the use of file Operations.

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